**EASTERN MEDITERRANEAN UNIVERSITY**

**INFORMATION TECHNOLOGY**

**Graduation Project Orientation**

**Project Title:** **Mobile Game Development for Android**

**UML Milestones and Submission Deadlines**

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| **Milestone** | **Milestone** | **Description** | **Deadline** |
| **1** | **Project Schedule (Gantt chart)** | Create a project schedule using any available project management tool (e.g. Microsoft Project) according to the tasks and duration of the proposed system.  Milestones for other aspects (GUI, coding, DB and report writing) of the project can be obtained from the course website.  The schedule should run till the implementation phase of the project. That is, till ITEC404. | **09.05.2021** |
| **System Requirements** | Examine the requirements for the proposed system carefully and create documentation according to the template provided. |
| **Event List and Event Table** | Create an **Event List and an Event Table** for the proposed system. |
| **2** | **General and Partial Use Case Diagrams** | Design the **General and Partial Use Case** diagrams for the proposed system. | **23.05.2021** |
| **Activity Diagrams** | Design the **Activity diagrams** for each event for the proposed system |
| **3** | **Domain Model Class Diagram** | Design the **Domain Model Class diagram** for the proposed system. | **06.06.2021** |
| **Sequence Diagrams** | Design the **Sequence diagrams** for each event for the proposed system. |
| **\*** | **Final feedback(s) and re-submission(s)** |  | **07-10.06.2021** |